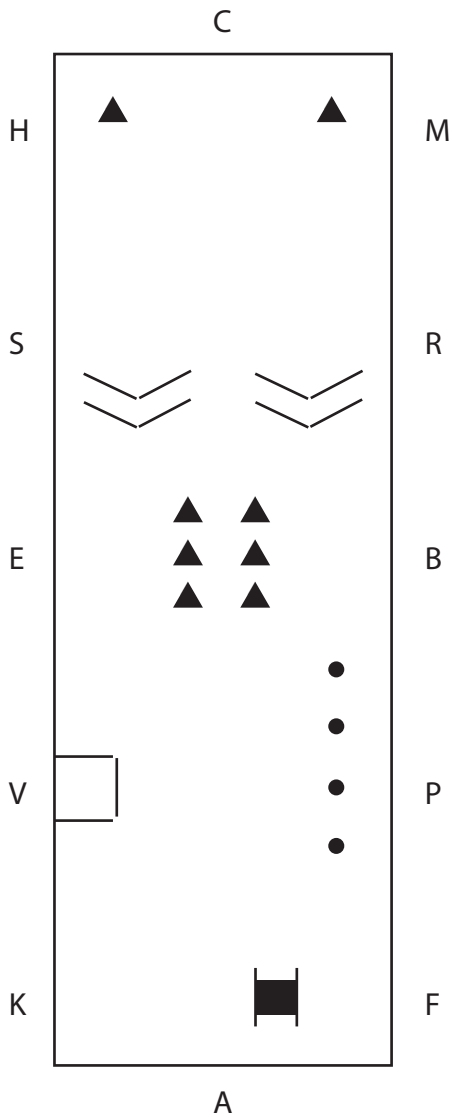


Dressage Waitemata Fun Obstacle Course



The arena will be laid out as the image to the left.

- Cones ▲
- Jump poles —
- Vertical Post/ Jump Stands ●
- Rubber Mat ■

The course can either be trotted or walked or a combination of both except the rubber mat obstacle which must be walked over.

Time penalties will be added for errors listed on the next page. The fastest time after time penalties have been added will be the winner.

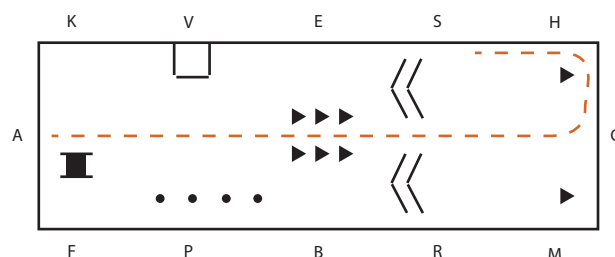
You will have 4 minutes in the arena to complete the course, if you are having problems and can't finish in that time you are welcome to come back at the end of the class to show your horse the obstacles.

Dressage Waitemata Fun Obstacle Course

Riders to ride around outside of arena and wait for judges bell before entering, as you do for dressage tests.

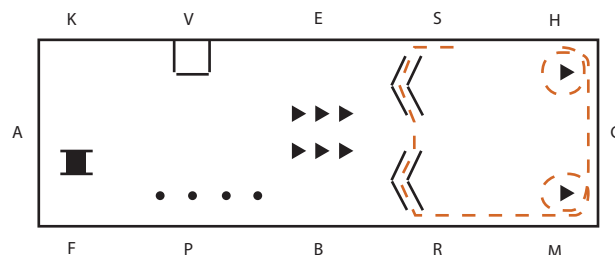
1. Enter the arena at A. Proceed down centre line through cones. Turn left and go around the cone in the corner.

Time Penalties for: Not going through the centre cones. Not going around the cone in the corner.



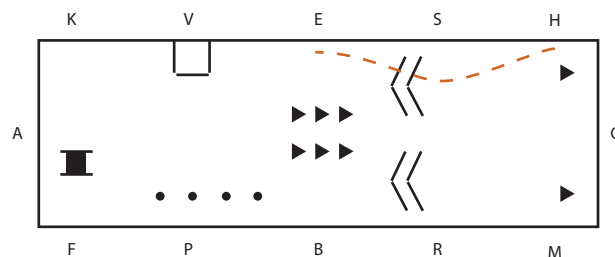
2. S turn left and go through both sets of parallel poles. Upon exiting turn left. Circle anti-clockwise around each cone in the corners of the arena.

Time Penalties for: Stepping outside the parallel poles. Knocking a pole. Not completing a circle around the cones in the corner.



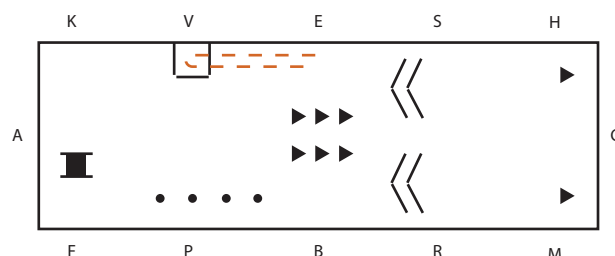
3. H-E 5m loop and go over 2 of the parallel poles.

Time Penalties for: Knocking a pole. Not going over two of the parallel poles.



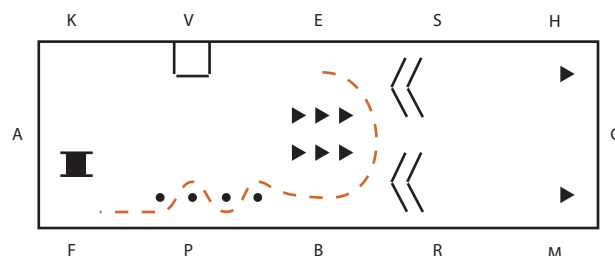
4. Go into the pole box and turn 180 degrees to exit over the same pole you entered over.

Time Penalties for: Stepping out of the box before finishing the 180 degree turn. Leaving the box over a pole other than the one you entered over. Knocking a pole.



5. Half circle right around the centre cones. Weave through the posts/ jump stands.

Time Penalties for: Not going around the centre cones. Not weaving. Knocking over a post/jump stand.



6. Walk over the jump poles and rubber mat. Turn right and proceed up centre line. Halting at X between the cones.

Time Penalties for: Not walking over the poles and rubber mat. Not walking over the mat. Not halting in the cones.

